

WALL OF MARTYRS DEFENCE EMPLACEMENT [LEGENDS]

M

-

T

12

SV

2+

W

10

LD

7+

OC

0

140 PTS

Base —

1KOMMANDO

Fortification

While an enemy unit is only within Engagement Range of one or more Fortifications from your army:

- That unit can still be selected as the target of ranged attacks, but each time such an attack is made, unless it is made with a Pistol, subtract 1 from the Hit roll.
- Models in that unit do not need to take Desperate Escape tests due to Falling Back while Battle-shocked, except for those that will move over enemy models when doing so.

2BEWEGUNG

Defence Line

When this FORTIFICATION is set up, all parts of it must be set up within 1" of another part. While an INFANTRY model has the Benefit of Cover as a result of this FORTIFICATION (see below), that model has a 4+ invulnerable save.

Trench Line

Friendly INFANTRY models can be set up or end any type of move on top of the flat platform section of this FORTIFICATION.

3BESCHUSS

Reinforced Cover

Each time a ranged attack is allocated to a model, if that model is not fully visible to every model in the attacking unit because of this FORTIFICATION, that model has the Benefit of Cover against that attack.

4ANGRIFF

5NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W12 · RW 2+ · 10 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S24+	S13–23	S12	S7–11	S1–6

RETTUNGSWURF JE DS

DS 0	DS –1	DS –2	DS –3	DS –4
2+	3+	4+	5+	6+

REGELN & KEYWORDS KURZ

AUFSTELLUNG

1x Wall of Martyrs Defence Emplacement [Legends]